

# Emergence, Costs and Limitations of Self-Articulation

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# Outline

- ▶ Introduction
  - ▶ team
  - ▶ context
  - ▶ target
- ▶ Levels-of-Computation Hypothesis
  - ▶ costs & limitations of articulation
- ▶ Testbeds & Preliminary Findings

# Team

- ▶ Matthew Brown (UofA, neuroscience)
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- ▶ Ramon Lawrence (UBCo, CS / databases)
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- ▶ Roscoe Smith (UofA, CS / AI)
- ▶ Shway Wang (UofA, CS / AI)
- ▶ William Yeoh (WashU, CS / AI)
- ▶ Michael Youngblood (Filuta AI, CS / AI)



# Context

- ▶ Neurosymbolic AI [Garcez and Lamb 2023]
  - ▶ flexibility and power of neural ML
  - ▶ explainability and portability of symbolic AI
- ▶ Program synthesis
  - ▶ per-problem algorithm design [Bulitko et al. 2022]
  - ▶ algorithm discovery [Stevens, Bulitko, and Thue 2023]
- ▶ Multi-agent systems
  - ▶ communicate among themselves [Sirota et al. 2019]
  - ▶ communicate to humans [Vasileiou and Yeoh 2023]
- ▶ **Downsides**
  - ▶ ML/synthesis/articulation algorithms are **human-constructed**
    - ▶ programmatic RL [Verma et al. 2019]

# Our Target: *Emergent* Learning & Self-Articulating Agents

- ▷ Learn
  - ▷ individual learning
  - ▷ social learning
- ▷ Communicate
  - ▷ among themselves
  - ▷ with humans
- ▷ Articulate/explain their behaviour
  - ▷ to other agents
  - ▷ to humans
- ▷ **All components emergent** (i.e., not human-constructed)
  - ▷ learning
  - ▷ articulating
  - ▷ communicating

# Hypothesis: Levels of Computation

- ▶ Critical task
  - ▶ agent can do it
  - ▶ agent cannot articulate how it does it
- ▶ For any cognitive agent a critical task exists
- ▶ Two agents belong to cognitive level  $i$  when
  - ▶ neither can articulate the other's critical task
- ▶ Level  $i + 1$ :
  - ▶ agents at level  $i + 1$  can articulate critical tasks for agents at level  $i$
  - ▶ smallest increase of complexity from  $i$  to  $i + 1$

# Recursion Theory

- ▶ Computability of functions [Rogers 1987]
- ▶ a Turing machine (TM) computes  $\varphi : \mathbb{N} \rightarrow \mathbb{N}$  functions
  - ▶ all such functions can be integer-indexed:  $\varphi_0, \varphi_1, \dots$
- ▶ a set  $W \subseteq \mathbb{N}$  is recursive iff a TM program can check membership in it
- ▶ a set  $W \subseteq \mathbb{N}$  is recursively enumerable iff a program can enumerate its members
  - ▶ if a set  $W \subseteq \mathbb{N}$  is recursively enumerable but not recursive then there exists  $\varphi_i$ 
    - ▶  $\varphi_i(m) = 1$  when  $m \in W$
    - ▶  $\varphi_i(m)$  does not stop when  $m \notin W$
- ▶ What about the set  $K = \{i \mid \varphi_i(i) \text{ halts}\}$  ?

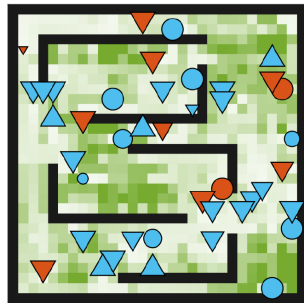
# Recursion Theory

- ▶  $K = \{i \mid \varphi_i(i) \text{ halts}\}$  is recursively enumerable but not recursive
- ▶ Now consider a TM with an oracle  $A \subseteq \mathbf{N}$  (denote it by  $\text{TM}^A$ )
  - ▶ on it  $\varphi_i(m)$  computes normally but can query if  $j \in A$  in the process
- ▶ Is  $\text{TM}^K$  more powerful than TM?
  - ▶  $\text{TM}^K$  can compute everything that TM can
  - ▶  $\text{TM}^K$  can also compute things that TM cannot
    - ▶  $K$  becomes recursive for  $\text{TM}^K$
- ▶ Analogy
  - ▶ agent doing a task  $\sim$  enumerating members of a set
  - ▶ agent articulating a task  $\sim$  checking membership in a set
  - ▶ critical task: enumerating members of  $K$
  - ▶ cognitive level  $i \sim \text{TM}$
  - ▶ cognitive level  $i + 1 \sim \text{TM}^K$



# A-life

- ▶ **Base task:** survival in A-life [Ackley and Littman 1991; Wilensky and Rand 2015]
  - ▶ 2D world with grass and agents
- ▶ **Control module**
  - ▶ feedforward ANN
  - ▶ specified by the agent's gene
  - ▶ evolved ANN architectures and weights
- ▶ **Articulation module**
  - ▶ neural formula synthesizer (FC or transformer)
  - ▶ externally developed
- ▶ **Interpretation module**
  - ▶ manually coded formula interpreter
    - ▶ to update the ANN policy
    - ▶ within life-time learning



# A-life: Neural Agents



0.233	0.732	0.875
0.003	0.206	0.549 → 2
0.485	0.399	0.439
0.843	0.872	0.522
0.498	0.023	0.738 → 4
0.783	0.934	0.457
0.196	0.085	0.382
0.332	0.001	0.249 → 1
0.032	0.118	0.489
⋮		

# A-life: Formula Fitting

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0.003	0.206	0.549 → 2
0.485	0.399	0.439

0.843	0.872	0.522
0.498	0.023	0.738 → 4
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0.032	0.118	0.489

⋮

$$\operatorname{argmax}(g_{\leftarrow}, g_{\uparrow}, g_{\rightarrow}, g_{\downarrow})$$

# A-life: Articulation



$$\operatorname{argmax}(g_{\leftarrow}, g_{\uparrow}, g_{\rightarrow}, g_{\downarrow})$$

# Why Articulate?

- ▶ Self-reflection via articulation can be useful
  - ▶ neural  $\leftrightarrow$  symbolic learning [Verma et al. 2019]
  - ▶ enables knowledge-based bias
- ▶ Articulation is important for explainable AI
- ▶ Articulation enables knowledge transfer (e.g., parenting)
  - ▶ teacher: neural  $\rightarrow$  symbolic
  - ▶ learner: symbolic  $\rightarrow$  neural



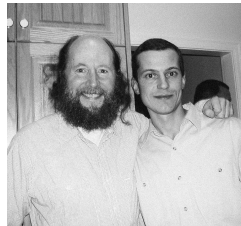
$$\operatorname{argmax}(g_{\leftarrow}, g_{\uparrow}, g_{\rightarrow}, g_{\downarrow})$$

# Articulation of Critical Tasks

- ▶ Agent articulating ↔ interpreting
  - ▶ neural ↔ symbolic
  - ▶ symbolizations **can be** simplifications/abstractions
  - ▶ symbolizations **must be** simplifications/abstractions for **critical tasks**
    - ▶ due to articulation/interpretation overhead
  - ▶ thus unable to fully symbolize neural knowledge
    - ▶ for survival (a critical task)
  - ▶ need additional experiential learning (neural)
- ▶ Human education
  - ▶ listening is not enough
  - ▶ learning via doing

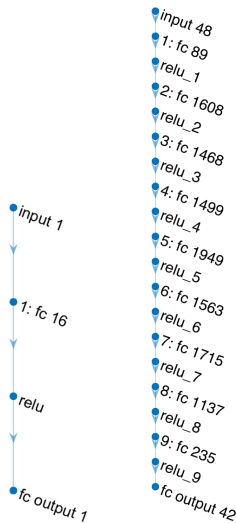
# The Bitter Lesson

- ▶ No agent is able to articulate its own critical tasks
- ▶ Failure of AI based on human idea of human reasoning [\[Sutton 2019\]](#)
  - ▶ “We have to learn the bitter lesson that building in how we think we think does not work in the long run.”
  - ▶ “The second general point to be learned from the bitter lesson is that the actual contents of minds are tremendously, irredeemably complex; we should stop trying to find simple ways to think about the contents of minds, such as simple ways to think about space, objects, multiple agents, or symmetries.”



# How to Articulate?

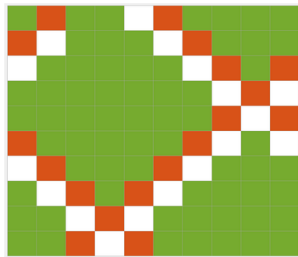
- ▷ program synthesis
  - ▷ no need for pre-training
  - ▷ slow
  - ▷ human engineered
  - ▷ unreliable
- ▷ neural distillers (FC or transformers)
  - ▷ fast
  - ▷ the same hardware: can be evolved (in principle)
  - ▷ massive pre-training
    - ▷  $0.31 \times 10^6$  training data (I/O pairs)
  - ▷ massive in size
    - ▷ FC: **49** versus  $15 \times 10^6$  ANN weights
    - ▷ unlikely to emerge on the same evolutionary scale
    - ▷ would kill the agent via energy depletion





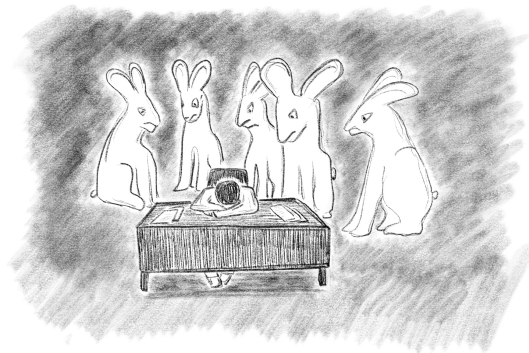
# A Simpler Testbed: 1D A-life

- ▶ **Base task:** survival in A-life
  - ▶ a binary 1D torus
  - ▶ agent sees grass left/right ( $n = 2$  inputs,  $2^n = 4$  states)
- ▶ **Control module**
  - ▶ what do **I** do in state  $s$ ?
  - ▶ truth table ( $2^n = 4$  rows)
  - ▶ policy  $\pi : \mathbb{B}^2 \rightarrow \mathbb{B}$
- ▶ **Interpretation module**
  - ▶ what would **another agent**  $\pi$  do in state  $s$ ?
  - ▶ truth table ( $2^{2+2^n} = 64$  rows)
  - ▶ universal policy  $\pi^U : \mathbb{B}^2 \times \mathbb{B}^{2^n} \rightarrow \mathbb{B}$
- ▶ Both are possibly small enough to emerge in evolution



# Conclusion











- ▶ Self-explaining AI agents to *emerge*
- ▶ Costs and limits of self-explanation
- ▶ A hierarchy of computational levels
- ▶ [bulitko@ualberta.ca](mailto:bulitko@ualberta.ca)



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